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Name Hanson Powell

Address Middleton, N.S.

Joined Middleton Curling
Club, year 1935-36
1935-36

In case of loss, return
this to above address

Personal Curling History

Lead Stone, Year 19.....

2nd Stone, Year 19.....

Mate, Year 19.....

Jr. Skip, Year 19..... to 19.....

Sr. Skip, Year 19..... to 19.....

Article 1.—Name

This Club shall be known as the Middleton Curling Club of Middleton, Nova Scotia, having for its object the fostering and promoting of the game of Curling.

Article 2.—Membership

Section 1—The membership of this Club shall be made up of all those persons at present on the roll of the Club, together with such others as may join as hereinafter provided.

Section 2—Candidates for membership shall be proposed in writing by two members in good standing. The proposals in all cases must be accompanied by the membership fee, which in case of non-election shall be returned. Candidates for membership may be balloted for at any meeting of the Club, and shall be declared elected unless three ballots have been cast against them.

Section 3—Honorary members may be elected by an open vote of two-thirds of the members present at the annual meeting, but cannot hold office nor vote at any meeting of the Club.

Section 4—Visitors to the town, introduced by any member in good standing, may be accorded the privileges of the Club for a period not exceeding fourteen days, unless extended by the Managing Committee.

Article 3—Dues.

Section 1—Every member shall pay an annual fee, the amount of which shall be determined by a majority of members present at the annual meeting in November of each year.

Section 2—The curling year begins with the annual meeting in November, and all members whose dues are unpaid by the first day of February shall be notified of the fact by the Secretary, and one week after such notice, if the dues still remain unpaid, their names shall be struck off the roll, when they shall cease to be members, without further notice or proceedings, unless the Managing Committee shall extend the time for the payment of said dues.

Section 3—Any member whose name is so struck off the roll, wishing to become a member again, must pay up his back dues, when he shall be treated as a new applicant for membership.

Section 4—The Secretary shall post, in the Club Room, on the 15th of January, a list of members, showing dues paid, or not paid.

Section 5—Any member who is absent from the town during the whole of one or more curling seasons will not be liable for his dues for that time, but on his re-

turn may resume his membership without any new election, providing his dues were paid up to the time he left home.

Article 4—Meetings

Section 1—The annual meeting of the Club, for the election of Skips, Officers and Managing Committee for the year, and for the transaction of other business, shall be held on a date in November, set by the Executive, at such hour and place, said Executive may appoint. Twelve members shall form a quorum at this or any general meeting of the Club, excepting in the case of emergency meetings called during the curling season for the purpose of considering petitions for membership, when eight shall form a quorum.

Section 2—A general meeting of the Club shall be held at the conclusion of the Curling Season, on a date set by the Executive, for the transaction of any business except election of officers. Special meetings may be called at any time, by order of the President. It shall be the duty of the President to call a meeting of the Club at any time, upon receipt of a requisition signed by not less than five members.

Section 3—Notice of all meetings must be given by mailing a notice prepaid to each member, or during

the curling season by posting a notice in the rink.

Article 5—Officers

Section 1—The Officers of the Club shall consist of a President, one Vice-President, a Chaplain and a Secretary-Treasurer. They shall be elected by ballot at the annual meeting of the Club, and must have a clear majority of the votes cast. Should more than one balloting be necessary for the election of any officer, the name receiving the fewest votes shall be removed from the list of candidates, before proceeding to another ballot.

Section 2—The President shall preside at all meetings, and shall have custody of all cups, medals or valuable trophies belonging to the Club, (except where rules of same govern otherwise) and shall be responsible for the safe keeping of the same. He shall have the casting vote at all equal divisions, and shall see that the rules of procedure provided for in these by-laws are strictly adhered to.

Section 3—In the absence of the President, the Vice-President shall perform his duties. Should a vacancy occur in the office of the President, the Vice President shall immediately become President for the remainder of the year. Should vacancies occur in the offices of

President and Vice-President, a special meeting of the Club shall be called by the Secretary-Treasurer for the election of officers to fill such vacancies. Other vacancies shall be filled by the Managing Committee.

Section 4—The Secretary-Treasurer shall keep an accurate record of all proceedings at all meetings of the Club, conduct the correspondence, preserve a correct register of members, collect the annual dues of members, and any other revenue accruing to the Club. He shall also keep the accounts, and shall submit his accounts to the inspection of the Audit Committee, and a statement of the same to the Club at the meeting in November, and when otherwise requested.

Article 6—Managing Committee

Section 1—The Managing Committee shall consist of the President, Vice-President, Secretary-Treasurer, and two members elected at the annual meeting, and in the manner provided for in Article 5, Section 1. Three members shall constitute a quorum.

Section 2—The Managing Committee shall have the superintendence of the business affairs of the Club. They shall make all regulations for the use of the ice by the members, and shall have complete control of

all arrangements for matches, both local and foreign

Article 7—Skips

Section 1—At the annual meeting in November the Club shall decide on the number of Skips to be elected for the year, and they shall then be chosen by ballot.

Section 2—Skips must be appointed from members, who have had at least three years Curling. Junior Skips winning the Junior Trophy three years, are no longer eligible for Junior Skip. A member who has been a Senior Skip, is not eligible for election as a Junior Skip.

Article 8—On the Ice

Section 1—The rules of play shall be the same as those of the Nova Scotia Branch of the Royal Caledonia Curling Club, excepting for "Point" game when the Club shall follow the rules of the Canadian Association.

Article 9—Gaming

No games of any kind for money, shall be permitted on the Club premises.

Article 10—Audit Committee

The President, on the night of his election, shall appoint two members, who shall constitute the Audit Com-

mittee, to whom shall be referred the report of the Secretary-Treasurer.

Article 11 — Rules of Procedure of Meetings

Section 1—The order of business at all meetings of the Club shall be:

1. Reading minutes of preceding meetings.
- ✓ 2. Reading correspondence.
- ✓ 3. Reports of committees.
- ✓ 4. Proposal and election of members.
- ✓ 5. Unfinished business.
- ✓ 6. Election of Officers, Managing Committee and Skips.
- ✓ 7. New business.
- ✓ 8. Appointment of Audit Committee.
9. Adjournment.

Section 2—All motions must be in writing when requested, signed by the mover and seconder, and must be read by the presiding officer before discussion thereon.

Section 3.—Reports of Committees must be in writing and signed by the chairman of the Committee.

Section 4—The President shall appoint scrutineers when a ballot is required.

Article 12—Amendments

No alteration or amendment shall

be made in the constitution and by-laws except at the annual meeting in November, or at a meeting called by the Managing Committee, and then only on a two thirds majority vote of the members present. A copy of the proposed amendment or alteration shall be handed to the Secretary-Treasurer at least fourteen days before the meeting, and he shall, in the notice calling the meeting, notify the members of the proposed alteration or amendment.

RULES OF THE GAME

1—All matches shall be of a certain number of heads or shots, or by time as may be agreed upon, or as fixed by an umpire at the outset. In the event of the competitors being equal, plays shall be continued by all the rinks engaged for another head or heads until the match has been decided.

2—Every rink of players shall be composed of four a side, each using two stones, and no player shall wear boots, tramps or sandals, with spikes or other contrivance which shall break or damage the surface of the ice. The rotation of play observing during the first head of a match shall not be changed.

3—The skips opposing each other shall settle by lot or in any other way they may agree upon, which party shall lead at the first head, after which the winners of the preceding head shall do so.

4—All curling-stones shall be of a circular shape. No stone, including handle and bolts, shall be of a greater weight than 44 lbs., or of greater circumference than 36 inches, or of less height than one-eighth part of its greatest circumference.

5—No stone shall be substituted for another (except under sections 10 and 14) after a match has been begun, but the sole of a stone may be reversed at any time during the match, provided the player is ready to play when his turn comes.

6—Should a stone be broken, the largest fragment shall be considered in the game for the head—the player being entitled to use another stone, or another pair during the remainder of the game.

7—All stones which roll over, or come to a rest on their sides or tops shall be removed from the ice.

8—Should the handle quit the stone in delivery the player must keep hold of it; otherwise he shall not be entitled to replay the shot.

9—Players, during the course of each head shall be arranged along the sides, but well off the centre of the rink, as the skips may direct; and no one, except when sweeping according to rule, shall go upon the centre of the rink, or cross it, under any pretense whatever. Skips only shall be entitled to stand within the

twelve-foot circle. The skip of the playing party shall have the choice of place, and shall not be obstructed by the other skip in front of the ice, while behind it the privileges of both with regard to sweeping shall be equal.

10—Each player must be ready to play when his turn comes, and must not take more than a reasonable time to play. Should a player play a wrong stone, any of the players may stop it while running; but if the mistake is not noticed till the stone is at rest, the stone which ought to have been played shall be put in its place, to the satisfaction of the opposing skip.

11—If a player should play out of his turn, the stone so played may be stopped in its progress and returned to the player. Should the mistake not be discovered till the stone is at rest, or has struck another stone, the opposing skip shall have the option of adding one to his score and allowing the game to proceed, or of declaring the head null and void. If another stone be played before the mistake is discovered, the head must be finished as if it had been properly played from the beginning.

12—The sweeping shall be under the direction and control of the skips. The players party may sweep a stone from the hog score next the

player to the sweeping score at the other end, and any stone set in motion by a played stone may be swept by the party to which it belongs, but when a stone has passed the sweeping score, it may be swept by the skips only, and both skips have equal rights to sweep such a stone.

13—(a) If, in sweeping or otherwise, a running stone is marred by any of the party to which it belongs, it may, in the option of the opposing skip be put off the ice; but if by any of the adverse party, it may be placed where the skip of the party to which it belongs shall direct. If marred in any other way, the player shall replay the stone.

(b) Should any played stone be displaced before the head is reckoned, it shall be placed as nearly as possible where it lay, to the satisfaction of the skip opposed to the party displacing. If displaced by any neutral party, both skips shall agree upon the position to which it is to be returned; but if they do not agree the umpire shall decide.

14—No measuring of shots shall be allowed previous to the termination of the head. Disputed shots shall be determined by the vice-skips; if they disagree, by the umpire; or, when there is no umpire, by some neutral person chosen by the skips. All measurements shall be taken from the tee to the nearest part of the stone.

15—The skip shall have the exclusive regulation and direction of the game for his rink, and may play last stone, or any part in the game he pleases, but he shall not be entitled to change position when that has been fixed. When his turn to play comes, he shall select one of his players to act as skip in his place, and take the position of an ordinary player. He shall not have any choice or direction in the game till he returns to the tee as a skip.

16—If any player engaged in a game shall annoy, taunt or interrupt another, not being of his own side, while in the act of delivering his stone, one shot for each offence may be added to the score of the party so annoyed.

17—If from any change of weather after a match has been begun, or from any other reasonable cause, one party shall desire to shorten the rink, or to change to another, and if the two skips cannot agree, the umpire shall, after seeing one end played, determine whether and how much the rink shall be shortened or changed, and his decision shall be final. Should there be no acting umpire, the two skips may call in any neutral curler to decide, whose powers shall be equal to those of the umpire. The umpire shall postpone a match, even if begun, when, in his opinion, the ice

is not fit for testing the curling skill of the players. All postponed matches shall be begun **de novo**.

18—Every stone shall be eligible to count which is not clearly outside the twelve-foot circle. Every stone which shall not clear the hog score shall be a hog and must be removed from the ice, but no stone shall be considered a hog which has struck another stone lying in position. Stones passing the back score, and lying clear of it must be removed from the ice, as also any stone which in its progress touches the swept stone, (or passes the bounds) of either side of the rink.

POINTS GAME

1—Competitors shall draw lots for the rotation of play and shall use two stones. Each competitor shall change position one place each point, thus: the first player at any of the points to be the last in playing at the next point, and the second player at any point to be the first at the next, and so on.

3—Two circles, having a radius of four feet and six feet respectively, shall be drawn around the tee, also a central line from the foot-score to the hog-line and a sweeping score.

4—Every competitor shall play

four shots at each of the nine following points of the game, viz, (1) Striking, (2) Inwicking, (3) Drawing, (4) Guarding, (5) Chap and Lie, (6) Wick and Curl in, (7) Raising, (8) Chipping the Winner, (9) Drawing through a Port, according to the definitions and diagrams here given.

5—If the competition cannot be decided by these shots, the umpire shall order the competitors who are equal, to play at Outwicking, or at one or more of the preceding points a second time.

6—In Nos. 1, 2, 5, 6, 8, 9, and at Outwicking when played, two stones shall be played on the right and two on the left.

7—No stone shall be considered **without** a circle, unless it is entirely clear of that circle.

8—Each competitor must rely on his own judgment for the borrow and the sweeping required. Another player may hold a broom at the direction of the competitor. Competitors should play in squads of not more than nine or less than four.

(1)—**Striking.** A stone, being placed on the sweeping score with its inner edge two feet from the tee if struck, shall count 1; if struck out of the twelve-foot circle, it shall count 2.

(2)—**Inwicking.** A stone being placed on the tee, and another with

its inner edge two feet, six inches from the tee, and its fore edge on a line drawn from the tee at an angle of 45 degrees with the central line, if the played stone strike the latter on the inside, it shall count 1; if it perceptibly move both stones, it shall count 2.

(3)—**Drawing.** A stone being played, if the same lie within or on the twelve foot circle, it shall count 1; if within or on the eight foot circle it shall count 2.

(4)—**Guarding.** A stone being placed with its fore edge on the tee, if the stone played rest within six inches of the central line, it shall count 1; if on the line it shall count 2. It must be over the hog, but must not touch the stone to be guarded.

(5)—**Chap And Lie.** A stone being paced on the sweeping score with its inner edge one foot from the tee, if struck out of the twelve foot circle and the played stone lie within or on the same circle it shall count 1; if struck out of the twelve foot circle, and the played stone lie within or on the eight foot circle, it shall count two.

(6)—**Wick And Curl In.** A stone being placed with its inner edge 6 feet distant from the tee, and its fore edge on a line making an angle of 45 degrees with the central line, if the same be struck, and the played stone curl on or within the twelve

foot circle, it shall count 1; if struck and the played stone curl on or within the eight foot circle it shall count two.

(7)—**Raising.** A stone being placed with its centre on the central line and its inner edge 8 feet in front of the tee, if it be struck into or on the twelve foot circle, it shall count 1; if struck into or on the eight foot circle, it shall count 2.

(8)—**Chipping The Winner.** A stone being placed on the tee and another with its inner edge 10 feet in front of the tee, just touching the central line, and half guarding the one on the tee, and a third stone being placed 4 feet behind the tee, with its inner edge touching the central line, but on the opposite side from that on which the guard is placed, if the played stone strike the stone placed behind the tee, it shall count 1; if it strike the stone on the tee, it shall count 2.

(9)—**Drawing Through A Port.** A stone being placed with its inner edge on the central line 10 feet in front of the tee, and another stone on the opposite side and with its inner edge 2 feet from the central line, if the played stone pass between these two stones without touching either and rest within or on the twelve foot circle, it shall count 1; if within or on the eight foot circle it shall count 2.

Outwicking.—A stone being placed with its inner edge 6 feet from the tee and its centre on a line, making an angle of 45 degrees with the central line, if struck within or on the twelve-foot circle, it shall count 1; if struck within or on the eight foot circle, it shall count 2.

(This point is only played in the event of two or more competitors gaining the same number of shots.)

THE ICE

It is desirable that all trophy matches, general competitions at the Points Game and important matches be played on new or virgin ice or on neutral ice.

Ice for Curling Shall be Deemed New or Virgin Ice:

First. When it has not been previously played on.

Second. When, since last played on, it shall have been flooded so completely that the water shall have come to its natural level over the entire surface before freezing.

Third. If, after being last used for curling, the ice shall have been refaced by sprinkling with water, and the tees changed, either at least two feet sideways, or ten feet lengthways, so as to get rid of grooves or channels formed in the course of play.

Fourth. Shaving off nodules or protuberances from the surface of any other mechanical operations, having for their object the bringing of the ice to a true and correct level shall not be held as degrading ice otherwise entitled to be called new or virgin ice; but such operations must be carried out under the direction of the umpire; and in no case shall any special preparation of the ice be made, which is intended or calculated, or has for its object to facilitate the making or any particular shot, or to otherwise pervert the ice surface from the true and correct level.

ICE RULES

Section 1—The rules of play shall be those of the Royal Caledonia Curling Club.

Section 2—The fitness of the ice for play shall be decided by the "Ice" Committee.

Section 3—Members intending to play shall register their names on entering the waiting room. The first two rinks shall be made up from the first names registered; the next two rinks from the next names registered, and so on. When fewer names are registered than the number required to complete rinks, play, nevertheless, commence, but members shall be taken on, as they ar-

rive, to fill the vacant places. The position of players shall be decided by lot, but, with the consent of all, other methods may be adopted.

Section 4—To accommodate waiting players, at four every afternoon and nine every evening, when all the sheets of ice fit for play are occupied, lots shall be drawn to determine which sheet or sheets shall be vacated. But rinks which have been completed by the arrival of members after 3.15 or 8.15 and have then begun to play, shall not be required to draw, unless their sheet of ice is also required. Should there not be enough waiting players to complete rinks, lots shall be drawn by the retiring players for the vacant places.

Section 5—Each full rink chosen for a foreign match shall have the preference of the ice for at least two practices at any time prior to the match, provided notice has been posted on the black board.

Section 6—One sheet of ice may be set apart one day in the week for the playing of private matches between members of the Club, application for the ice being made to the Secretary, and one clear day's notice thereof being posted on the blackboard.

Section 7—The "Match" Committee may reserve the ice at any time for match games or point competitions.

HOUSE RULES

Rule 1—The Club Room shall be for the convenience of members.

Rule 2—The wagering of any money or its equivalent on any games played in the Club House is prohibited.

Rule 3—Spirituous liquors are not permitted in the Club House.

Rule 4—All games within the Club House on Sunday are absolutely forbidden.

Rule 5—Members must not put cigar or cigarette stumps, ashes, burnt matches, or any kind of refuse on the window sills, tables, or floors of the Club House, but shall deposit same in receptacles provided for that purpose.

Rule 6—No person shall take from the Club House any books, periodicals, newspapers, or other articles the property of the Club, or mutilate or destroy same. All private property left in the Club House is at owner's risk.

Rule 7—Should any member injure any Club property the house committee shall assess the damage done, and the treasurer of the Club shall charge the amount to the member's account for collection.

Rule 8—No dogs shall be allowed in the Club Rooms.

Rule 9—Any member may bring

into the Club House a resident of Middleton and entertain him not more than once a month, and a non-resident of Middleton as often as he may desire, providing notice is given to the Secretary should such visitor use the privileges of the Club longer than a day.

Rule 10—A member so introducing a stranger into the Club House will be responsible for his conduct and such stranger shall in all respects be considered a guest of the member introducing him.

Rule 11—Lady guests of members shall be admitted to the Club at all times.

Rule 12—Under no circumstances will ungentlemanly conduct be permitted. The House Committee are rigidly required to enforce this rule.

Rule 13—Members shall not reprimand the steward but are requested to make complaint to the chairman of the House Committee.

Rule 14—The steward is required to keep the rooms clean and arrange for the comfort and convenience of all members. Strict compliance with these rules is requested by all members. Their persistent violation by any member will be regarded by the Club as sufficient ground for suspension or expulsion.

Rule 15—The House Committee will enforce these rules, and the co-operation of each member is desired.

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M E M O

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Printing of Every
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PATRONIZE LOCAL
INDUSTRIES
AND BUILD UP THE TOWN
